

Welcome Players!!



2022 Virginia Open Chess Championships

2022 Virginia Open

June 24-26, 2022

**Marriott Washington-Dulles Airport
45020 Aviation Drive
Dulles / Chantilly, VA 20151**

The meeting will start at 7:30 PM or shortly thereafter

***This briefing is for players in the
Championship & Amateur Sections***



Mike Hoffpauir
FIDE Arbiter and National Tournament Director



Topics We Will Cover this Evening ...

- Tournament Website
- The Hotel and Playing Venue
- COVID-19 Protocols
- Round Times and Time Control
- Refresher on FIDE Rules
- Pairings and Ratings
- Reporting Your Game Results
- Prize Fund Update

Tournament Website

www.vachess.org

- Who's signed up to play
- Pairings for the next round
- Results from completed rounds
- Standings



www.vachess.org



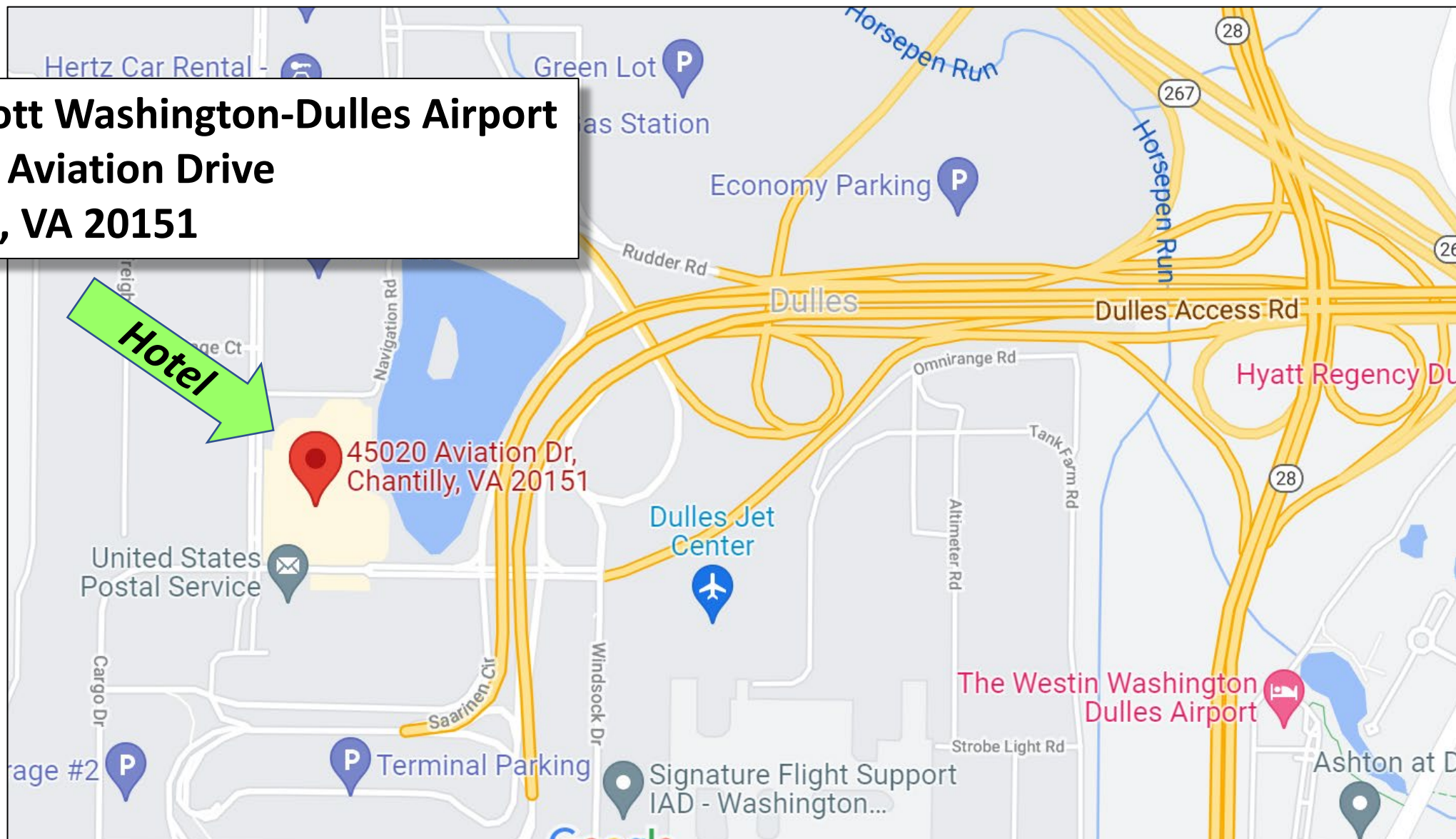
Scan this QR-Code with your phone to see:

- **Participating Player's List**
- **Pairings**
- **Standings**

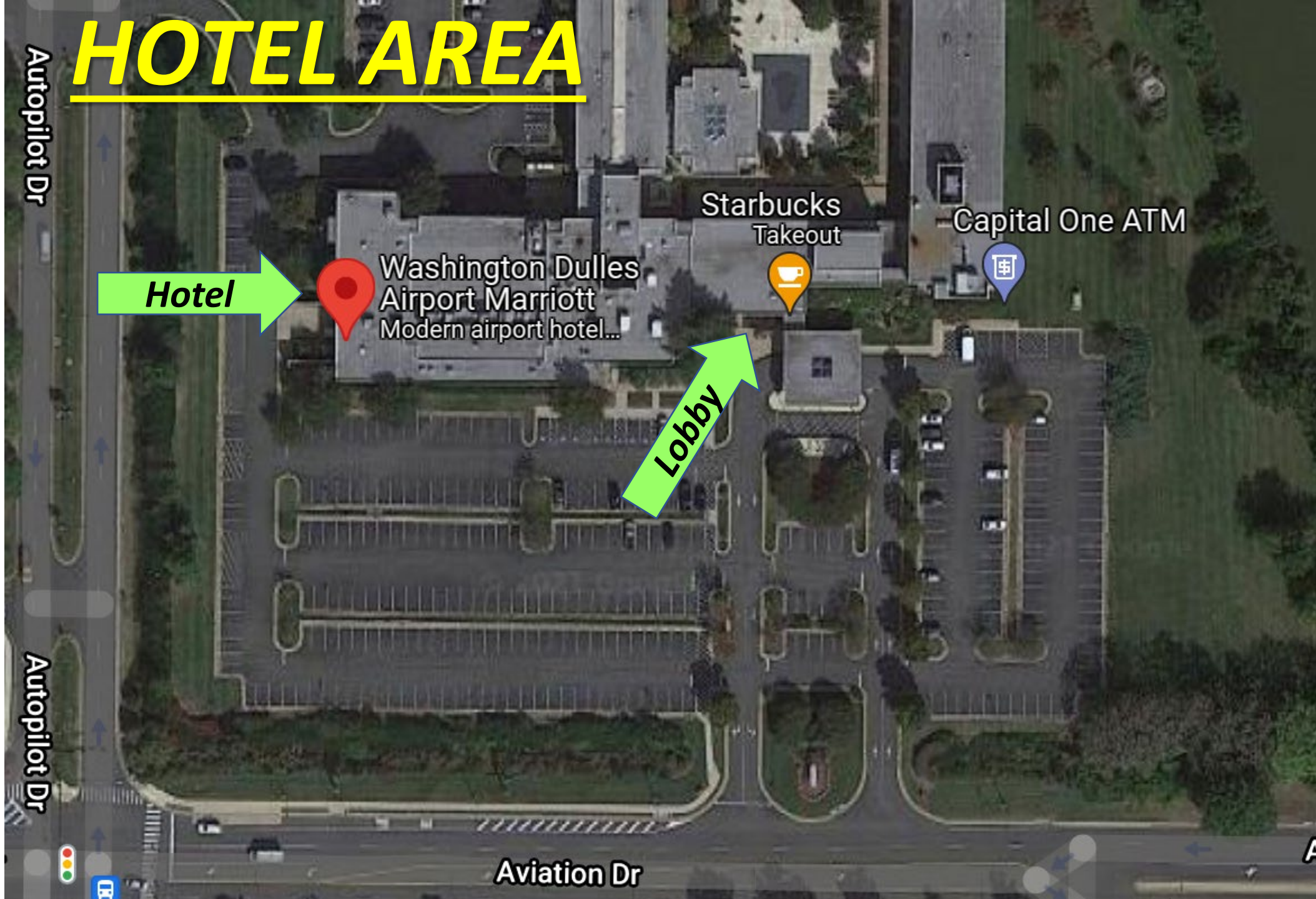
2022 Virginia Open

The Hotel and Playing Venue

Marriott Washington-Dulles Airport
45020 Aviation Drive
Dulles, VA 20151



HOTEL AREA



How to “Check-in” at the Tournament

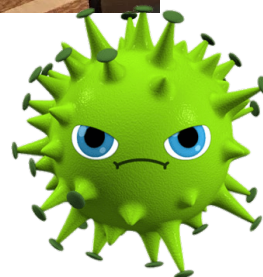
- First, **THERE IS NO CHECK-IN REQUIREMENT**
 - If you see your name online on the tournament website, then you are registered for the tournament and do not need to check-in
 - We also will post a “Wall Chart” for each Section at the tournament site, so you can check that too ... especially to ensure your Bye Request is accounted for.
- **You only need to “check-in” at the Registration Desk if you:**
 - Need to pay your VA Chess Federation or US Chess Federation member fees
 - Want to add a Bye, or want to remove or change the Bye you selected during Registration



The Playing Room ... sort of like this



- **Masks are Optional**, but encouraged
- **Spectators** during play—players only!
- Hand-sanitizer and Sanitizing Wipes at all Tables
- We have sets. **BRING YOUR CHESS CLOCK** (**increment capable**)



Rounds, Start Times and Time Control

Champ. & Amateur Section

**FIDE-rated
FIDE Rules**

Day / Date	Round & Start Time	Time Control
<u>Friday</u> June 24 th	Round 1 – 7:30 PM	Game-90, with 30-second time increment
<u>Saturday</u> June 25 th	Round 2 – 10 AM Round 3 – 4:30 PM	40/90, SD/30 with 30-second time increment
<u>Sunday</u> June 26 th	Round 4 – 10 AM Round 5 – 4:30 PM	(same as Saturday)

- There is a **30-minute Default Rule**. A player late for his/her game by 30 or more minutes will receive a forfeit loss for that game. The player also will be **DROPPED FROM THE TOURNAMENT** unless s/he notifies the Chief TD in-person or by phone, text, or email.
- **Requests to add, remove or change a Bye** MUST be brought to the Arbiter's attention at least **30 minutes before Round 2**



VA Open

Time Controls

- Championship & Amateur Sections:
 - Round 1 (Friday, 7:30pm): G/90 + 30
 - Rounds 2-5: 40/90, SD/30 + 30
- **BOTH PLAYERS** are responsible for the proper setting of the clock ... not just the clock owner!! Your clock must be Increment-capable. Delay clocks may not be used.

Championship & Amateur Sections

FIDE RULES are in Effect!!

• Selected Major Differences between US Chess and FIDE Rules

Topic	US Chess Official Rules of Chess	FIDE Laws of Chess
<i>Pairing against siblings, relatives, friends, etc.</i>	<ul style="list-style-type: none"> Allows players to request not being paired against them. It is a “request”, not a mandate. 	<ul style="list-style-type: none"> <u>There is no provision</u> allowing players to make this request.
<i>Chess Notation</i>	<ul style="list-style-type: none"> Write your move after you make it. Writing your move first also is allowed, but repeated changes of the move is considered “note taking” which is not allowed. Allows both players to discontinue notation when either player’s clock has 5 or less minutes remaining. Allows use of specific Electronic Notation Devices. 	<ul style="list-style-type: none"> <u>Write your move <i>after</i> you make it.</u> Repeated occurrences of writing your move first will result in penalties. <u>You must record <i>ALL moves</i></u> for the entire game, there is no “5-minute grace period.” <u>No Electronic Notation Devices.</u>

Championship & Amateur Sections

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• Selected Major Differences between US Chess and FIDE Rules

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<i>Illegal Moves</i>	<ul style="list-style-type: none"> The penalty is to add 2 minutes to the opponent's remaining time. Continued illegal moves may result in greater penalties, including subtracting time from the offender's clock and/or loss of game. 	<ul style="list-style-type: none"> <u>1st Illegal Move</u>: Add 2 minutes to the opponent's remaining time. <u>2nd Illegal Move</u>: Loss of the game.
<i>Types of Illegal Moves</i>	<ul style="list-style-type: none"> Moving a piece to an illegal destination square 	<ul style="list-style-type: none"> Moving a piece to an illegal destination square <u>Moving with two hands</u> (castling, capturing) <u>Pressing the clock without moving</u>
<i>Calling "Flag Fall"</i>	<ul style="list-style-type: none"> Only the two players in the game can make a claim of "Flag Fall" 	<ul style="list-style-type: none"> The <u>two players and the Arbiter</u> can call a fallen flag.

Championship & Amateur Sections

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<i>Pawn Promotion</i>	<ul style="list-style-type: none"> • Correct: Move the pawn to the 8th rank, replace it with the desired piece, press the clock. Promotion piece cannot be changed once that piece touches the board. • Correct: Upside-down Rook CAN be used as a Queen. • Using two hands is not allowed, but it is not an illegal move. 	<ul style="list-style-type: none"> • Correct: Same as US Chess • <u>Incorrect</u>: Pressing the clock BEFORE replacing the pawn with the promotion piece means the promotion piece MUST be a Queen. • <u>Incorrect</u>: An upside-down Rook is a Rook, it is <u>NOT</u> a Queen. • <u>Incorrect</u>: Using 2 hands is an illegal move
<i>Castling</i>	<ul style="list-style-type: none"> • Correct: Touch the King first, then the Rook. • Not Necessarily In-Correct: Touching the Rook first. 	<ul style="list-style-type: none"> • Correct: Touch the King first, then the Rook. • <u>Incorrect</u>: Touch the Rook first—this means the Rook must move. • <u>Incorrect</u>: Using 2 hands is an illegal move.

Championship & Amateur Sections

FIDE RULES are in Effect!!

• Selected Major Differences between US Chess and FIDE Rules

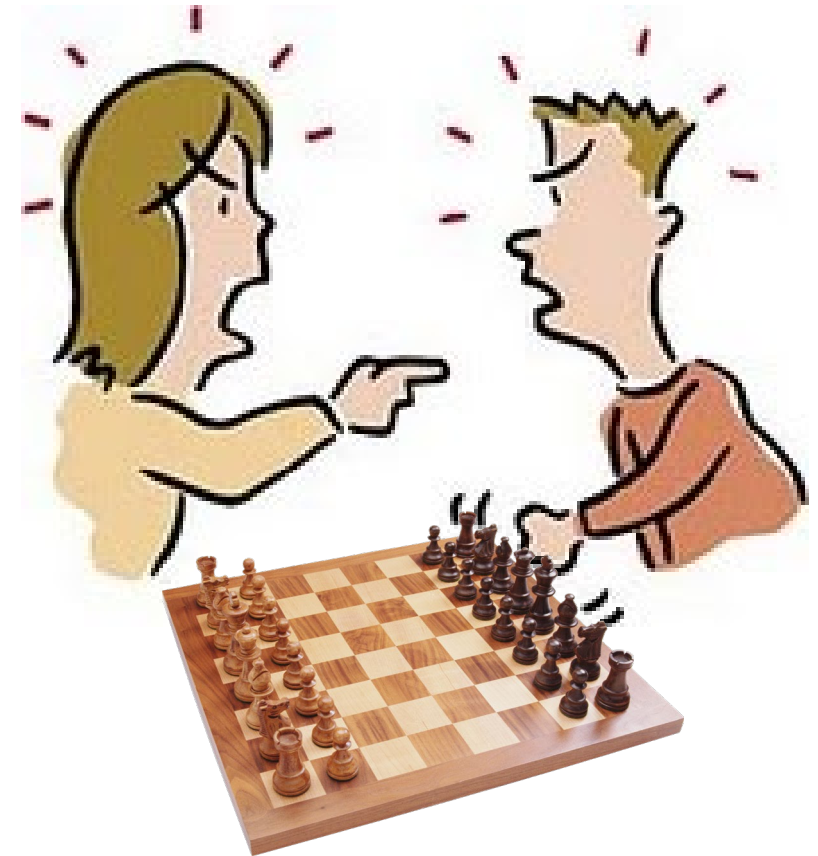
Topic	US Chess Official Rules of Chess	FIDE Laws of Chess
<i>Late Arrival by Opponent</i>	<ul style="list-style-type: none"> • Black is late: White starts his/her own clock, makes a move, then starts the opponent's clock. • White is late: Black starts White's clock. • If the opponent does not show, the Default forfeit rule is 1 hour. 	<ul style="list-style-type: none"> • Black is late: Same as US Chess • White is late: Same as US Chess. • The Default forfeit time for a player who is not present when the round starts is zero. The Organizer can announce a different Default time—<i>for this tournament it is 30 minutes.</i>
<i>Late Arrival by BOTH players</i>	<ul style="list-style-type: none"> • When either player arrives, the time elapsed from the start of the round is divided equally between White and Black ... 	<ul style="list-style-type: none"> • All time elapsed from the start of the round <i>counts against White</i>, even if Black is not yet present. • The Arbiter will place a clock on the board and start White's clock.

Pairings and Ratings Used for Sectioning and Pairings

- **Pairings: “Swiss System”**
 - **REMINDER**: FIDE Rules make no allowance for playing friends, relatives, etc. **YOU MUST PLAY** the player against whom you are paired.
- **Ratings: Players will be Paired in the Main Event using ...**
 - The higher of their “Regular” (e.g., Slow) rating from Over-the-Board play and Online play. Ratings are from the US Chess June 2022 Rating Supplement. FIDE ratings are not used for pairings unless the player has no US Chess rating.
 - When the tournament gets “rated” your US Chess and FIDE ratings get updated

Have a Problem or Question during Your Game?

- Don't wait until your game is over to raise your concern!!
- **DO NOT argue** with your opponent
- Don't ask your opponent "what's the rule about... ?" – You'll get a bad answer.
- **Raise your hand and summon a Tournament Director** to your table
 - Pause your Clock
 - Calmly state your issue
 - If your opponent is making the claim DO NOT interrupt him/her ... you will get a chance to tell "your side" of the issue



Reporting Your Game Results

- Turn in the **WHITE COPY** of your score sheet
- Write your result on the Pairing Sheet posted on the wall
 - No game result posted by players? Next game may be paired as though the previous game was a Draw.

Prize Fund

- Our advertised prize fund is \$5,395 based on the tournament having 80 paid players.
- Because we have considerably more than 80 players, **we have INCREASED the payout to at least \$7,000.**

OPEN	Current	Option 1
1st	\$ 790	\$ 950
2nd	\$ 535	\$ 700
3rd	\$ 355	\$ 550
Top U2200	\$ 225	\$ 250
Top U2000	\$ 205	\$ 240
Top Upset (Rds 1-5)	\$ 140	\$ 140
	\$ 2,250	\$ 2,830
Amateur (U1800)		
1st	\$ 560	\$ 700
2nd	\$ 390	\$ 550
3rd	\$ 260	\$ 400
Top U1500	\$ 190	\$ 230
Top U1300	\$ 180	\$ 220
Top Upset (Rds 1-5)	\$ 130	\$ 130
	\$ 1,710	\$ 2,230
TOTALS	\$ 5,395	\$ 7,000

Cell Phone Policy

- **TURNED OFF and PLACED FACE-DOWN ON YOUR TABLE. Do not take your phone to the Bathroom or outside of the Playing Hall until your game is FINISHED.**
 - **Leave it in your hotel room or give it to someone not playing**
 - **PLAYERS MAY NOT USE ANY ELECTRONIC COMMUNICATION DEVICE while their game is in progress.**
- ***If your phone ...***
 - ***Rings ... 10 minutes off your clock (1st Offense); Loss of Game (2nd Offense).***
 - ***Rings/buzzes and you answer it ... instant Loss of Game.***
 - ***If you are texting at the table ... you will lose instantly.***
- ***If you take your phone out of the Playing Room while you are playing***
 - ***Very very likely to result in instant Loss of Game***



Skittles Area, Chess Bookstore and Bathrooms

- **THE Skittles Room is downstairs, under the Lobby**
 - We can use the Breakfast Area in the Lobby, BUT NOT before 10:30 am
- The Chess Store also is downstairs near the elevator.
- Bathrooms are outside of the Playing Room

Reminder about “FIDE Rules”

- **Tournament Director (the Arbiter)**: Can call out illegal moves and Flag Falls
- **Two Illegal Moves: Game over!!**
 - Opponent must make a proper claim to the Tournament Director
 - Using two hands to Castle or Capture is an Illegal Move
- **Notation**: Required throughout the entire game
 - The 30-second time increment (additional time per move) requires notation for all moves in the game. No 5-minute “grace period.”
- **Pawn Promotion**: You must replace the promoted Pawn with your chosen piece BEFORE you press your clock. If you do not, then the promotion must be to a Queen.
- **Pairings**: Players may not request to not be paired against a particular player.
- **Your FIDE Rating**: You must play at least 5 games against players who have FIDE Ratings, and you must score at least a draw in one of those games.
- **Copy of Game Notation**: ALL PLAYERS must turn-in a completed game scoresheet, even if you are using an Electronic Notation Device.

